

# Soccer

## Disclaimer

The below are guidelines for ISST tournament directors to follow. ISST reserves the right to change any aspect of the below guidelines in consultation with the membership. Reasons (but limited to) are generally for student safety and/or limitations to facilities and logistics.

## 4.6 SOCCER Boys & Girls

Rules: FIFA Laws of the Game [www.fifa.com](http://www.fifa.com)

The maximum number of players (including Managers) will be sixteen (16). Officials: 1 Referee and 2 Referee's Assistants

### Format

**Boys and Girls Tournaments** are organized into two divisions.

Division 1 will consist of eight (8) schools and Division 2 will consist of five (5) schools.

Promotion/Relegation will be 1 up and 1 down.

#### Division 1

Round Robin Schedule

Day 1:

Flight A: A v B                      C v D

Flight B: W v X                      Y v Z

Flight A: A v C                      B v D

Flight B: W v Y                      X v Z

Day 2 :

Flight B: X v Y                      W v Z

Flight A: A v D                      B v C

**Host AD's have the option to build in a 30 minute break here if possible.**

#### Consolation Semifinal Schedule - Places 5-8

Game A

3rd place Flight A vs. 4th place Flight B

Game B

3rd place Flight B v 4th place Flight A

#### Championship Semifinal Schedule - Places 1-4

Game C

1st place Flight A v 2nd place Flight B

Game D

1st place Flight B v 2nd place Flight A

#### Final Games Schedule

Winner Game A v Winner Game B (final)

Loser Game B v Loser Game A (3rd)

Winner Game C v Winner Game D (5th)

Loser Game D v Loser Game C (7th)

#### Division 2 (5 teams)

Straight round robin format.

Team A should be the home team. (they play two games on arrival day)

DAY 1

Game Nr

Teams

1                      A                      vs                      B

2                      C                      vs                      D

3                      E                      vs                      A

DAY 2

4                      B                      vs                      C

5                      D                      vs                      E

6                      C                      vs                      A

7                      B                      vs                      D

DAY 3

8                      E                      vs                      C

9                      A                      vs                      D

10                      B                      vs                      E

Note: That the playing schedule for the final day can be changed by the Tournament Director following the penultimate's day's play. So that important matches conclude the tournament where possible and appropriate.

### ISST Soccer Rule Provisions

Any player sent off cannot be replaced. Maximum of six (6) substitutions per team allowed in any one game can be used providing FIFA procedures are followed. Players may therefore re-enter the game.

Games will be 2 x 30 minute halves with a 5-minute halftime break.

A precise record of all Yellow and Red card offences should be kept by the Tournament Director. The Tournament Director is responsible for keeping totals throughout the Championships. Any player sent off or ejected in a Championship game is ineligible to play in the following game (i.e. the player is 'banned' for one (1) game following the sending off). Two (2) Yellow cards in separate games do not result in suspension from the next game (i.e. the cards do not become Red).

The host school shall provide a minimum of eight (8) balls for the warm-up period.

Three (3) points will be awarded for a win in Flight games and one (1) point for a draw.

If the referee decides that team have uniforms that are too close in color, the team listed second in the program will be required to change their shirts or wear bibs.

### Flight tie-break procedure: FIFA Law

The ranking of each team in each group will be determined as follows:

a) greatest number of points obtained in all group matches;

b) goal difference in all group matches;

c) greatest number of goals scored in all group matches.

If two or more teams are equal on the basis of the above three criteria, their rankings will be determined as follows:

d) greatest number of points obtained in the group matches between the teams concerned;

e) goal difference resulting from the group matches between the teams concerned;

f) greater number of goals scored in all group matches between the teams concerned;

g) drawing of lots by the Tournament Director.

In other words, if the points are the same, and both goal difference and scored goals are the same, they resort to how the two or more tied teams fared only in their games against each other. And if all else fails, the order will be drawn from a hat.

### Penalty Shoot Out Format for games **AFTER** flight play.

- a) ALL fifteen (15) players will be allowed to take a penalty even if they were not one of the 11 players on the field at the end of the game. It should be noted however that any player serving a suspension following a red card in the previous game would not be allowed to take a penalty. Equally this would also apply to any player receiving a red card in the actual game ending in a penalty shoot-out.
- b) From the fifteen (15) players, the team nominates five (5) penalty takers and also declares an order for penalty takers six (6) through fifteen (15) in the event of sudden death. However, should team X end up with less than 15 players due to a red card suspension, their opponents need only match the number of players from team X for the penalty shoot-out.

#### Example -1

Team X have 2 players sent off during regular time or extra time, their opponents team Y need only declare 13 penalty kick takers.

Example - 2 Team X have player sent off in the previous game and he is suspended for the next game. In the next game Team X only have 14 players available for both the match and the penalty shoot-out and Team Y need only declare 14 players for the penalty shoot-out.

- c) A toss of a coin will decide the option to take the first penalty.
- d) Penalties will be taken alternately. A minimum of five (5) penalties must be taken by each side. If the scores are even at the end of the five (5) penalties, the score must be noted and a sudden death penalty shoot-out will begin. The declare player no. six (6) takes the next penalty followed in ascending order seven (7) through fifteen (15).. This continues until one team wins on an equal number of shots.
- e) Should a result not be achieved once all fifteen (15) nominated players have taken a penalty, then sudden death continues using the first five (5) penalty takers, and then continues in the same order as described in (d) above.

### In a Tied Quarter/Semi-Final Game, All Medal Games, and Relegation games.

- (a) Extra time will be played: 2 x 10 minutes (no halftime interval). If still tied
- (b) Penalties will be taken

**No extra time** will be played in games to decide **non-medal places** (i.e. places 5/6 in all divisions). In the event of a tie, the higher placing will be shared.

## Awards

First, second, and third place permanent trophies will be awarded to the relevant teams. Appropriate medals will be awarded to the players and coaches of the first three placed teams. Participation patches will be given to all players involved in the Championships. Special patches will be awarded to the players voted as being, All-Tournament. Please see section 3.15 All Tournament Teams.

## Special Awards

### **The Arvid Paasonen Fair Play Award: Boys Division-1**

This trophy will be awarded annually to the ISST School whose boys' soccer team has demonstrated "fair play" at the Division 1 Championships. The Soccer Officials for each Championship game will award and record team points after every game. Each team is able to be awarded a maximum of five (5) points for each game.

If a player is shown a Yellow card during a game then one (1) point must be deducted from the team total. In the case of a Red card two (2) points must be deducted. A precise record of all Yellow and Red card offences should be kept by the Tournament Director. The Tournament Director is responsible for keeping totals throughout the Championships.

The Arvid Paasonen Trophy is a traveling trophy in memory of a Frankfurt International School alumnus killed in a car crash. It is essential for the recipient school to be responsible for any engraving necessary and to return the trophy at the time of the next year's Championships. A token permanent trophy will also be awarded to the recipient school.

### **Cathy Faoro Fair Play Award: Girls Division -1**

The Cathy Faoro Award commemorates the memory of Cathy Faoro, a former student of AIS-Vienna and an ISST participant, who passed away after illness shortly after graduating from high school in 1992. It is presented annually at the **Girls Division 1 Soccer Championships** to the player who most personifies Cathy's sporting personality. Each participating school will have a chance to nominate up to two (2) players. The qualities that the award winner will possess are: Unselfish Team Play; Team Spirit; Quiet Leadership; Determination. The recipient will be chosen by a committee of the following representatives:

Coach of AISV soccer team (if in Div. 1); Tournament Director; two (2) coaches chosen by Tournament Director in the absence of AISV.